

Undergraduate Public Finance: Theoretical Tools

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Theoretical and Empirical Tools

Theoretical tools: The set of tools designed to understand the mechanics behind economic decision making.

Economists model individuals' choices using the concepts of utility function maximization subject to budget constraint

Narrow view of human behavior that works reasonably well for consumption choices but likely less well for work behavior and social relationships

Empirical tools: The set of tools designed to analyze data and answer questions raised by theoretical analysis.

Utility Mapping of Preferences

Utility function: A utility function is some mathematical function translating consumption into utility:

$$U = u(X_1, X_2, X_3, \dots)$$

where X_1, X_2, X_3 , and so on are the quantity of goods 1,2,3,... consumed by the individual

Example with two goods: $u(X_1, X_2) = \sqrt{X_1 \cdot X_2}$ with X_1 quantity of food, X_2 quantity of drink

Individual utility increases with the level of consumption of each good

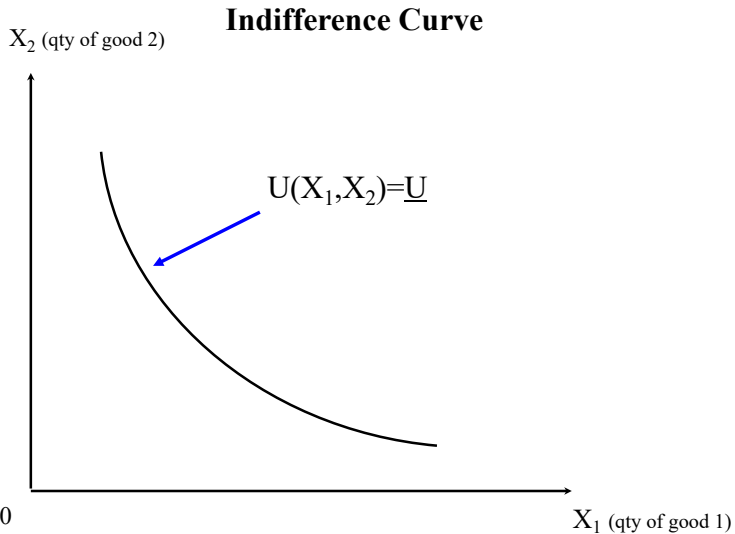
Preferences and Indifference Curves

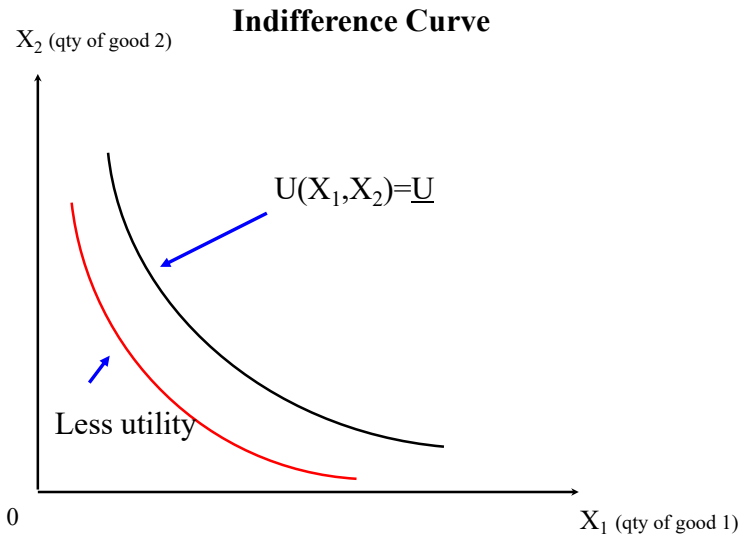
Indifference curve: A graphical representation of all bundles of goods that make an individual equally well off

Mathematically, indifference curve giving utility level \underline{U} is given by the set of bundles (X_1, X_2) such that $u(X_1, X_2) = \underline{U}$

Indifference curves have two essential properties, both of which follow naturally from the more-is-better assumption:

1. Consumers prefer higher indifference curves.
2. Indifference curves are always downward-sloping.





Marginal Utility

Marginal utility: The additional increment to utility obtained by consuming an additional unit of a good. Marginal utility of good 1 is defined as:

$$MU_1 = \frac{\partial u}{\partial X_1} \simeq \frac{u(X_1 + dX_1, X_2) - u(X_1, X_2)}{dX_1} \quad (1)$$

It is the derivative of utility with respect to X_1 keeping X_2 constant (called the partial derivative)

$$\text{e.g., } u(X_1, X_2) = \sqrt{X_1 \cdot X_2} \Rightarrow \frac{\partial u}{\partial X_1} = \frac{\sqrt{X_2}}{2\sqrt{X_1}} \quad (2)$$

This utility function described exhibits the important principle of **diminishing marginal utility**: $\partial u / \partial X_1$ decreases with X_1 : the consumption of each additional unit of a good gives less extra utility than the consumption of the previous unit

Marginal Rate of Substitution

Marginal rate of substitution (MRS): The *MRS* is equal to (minus) the slope of the indifference curve, the rate at which the consumer will trade the good on the vertical axis for the good on the horizontal axis.

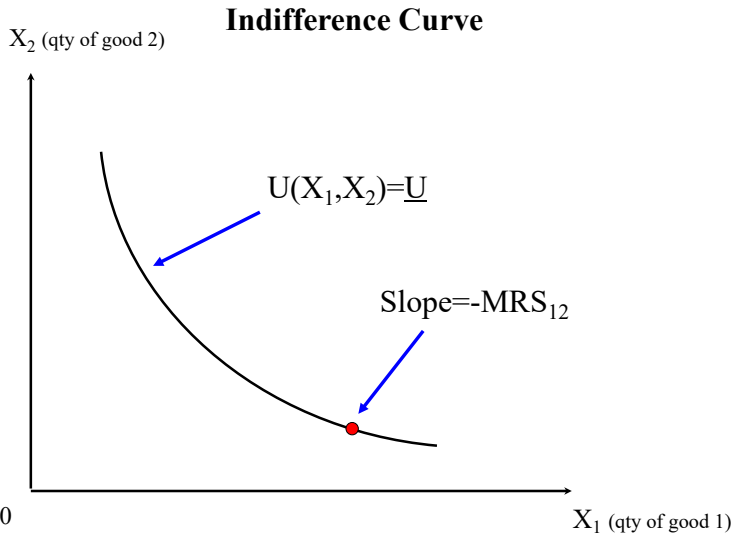
Marginal rate of substitution between good 1 and good 2 is:

$$MRS_{1,2} = \frac{MU_1}{MU_2} \quad (3)$$

Individual is indifferent between 1 unit of good 1 (MU_1) and $MRS_{1,2}$ units of good 2 ($MRS_{1,2} \cdot MU_2$)

Example:

$$u(X_1, X_2) = \sqrt{X_1 \cdot X_2} \Rightarrow MRS_{1,2} = \frac{X_2}{X_1} \quad (4)$$



Budget Constraint

Budget constraint: A mathematical representation of all the combinations of goods an individual can afford to buy if she spends her entire income.

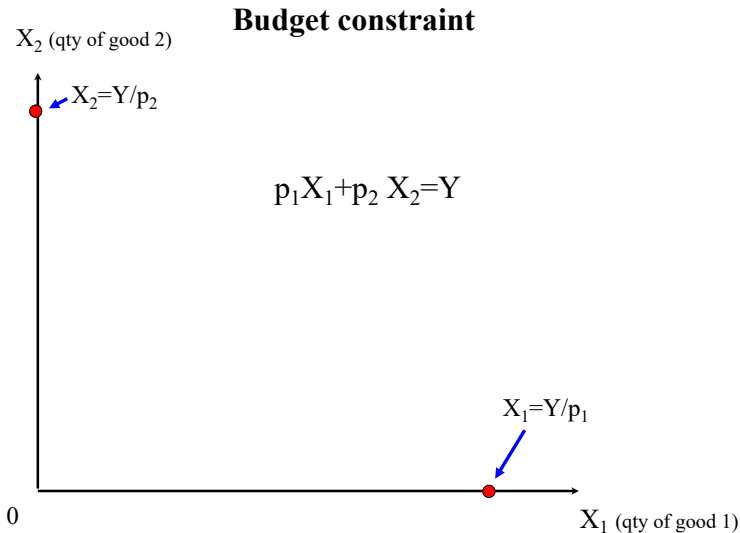
$$p_1 X_1 + p_2 X_2 = Y \quad (5)$$

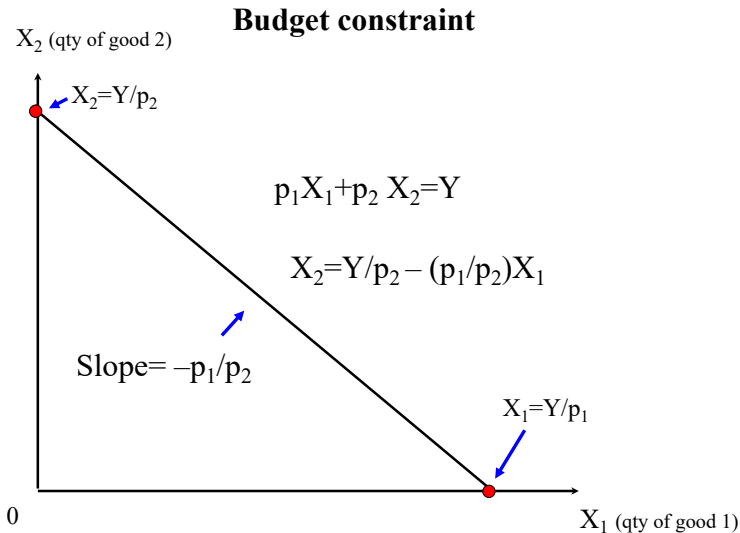
with p_i price of good i , and Y disposable income.

Budget constraint defines a linear set of bundles the consumer can purchase with its disposable income Y

$$X_2 = \frac{Y}{p_2} - \frac{p_1}{p_2} X_1 \quad (6)$$

The slope of the budget constraint is $-p_1/p_2$





Utility Maximization

Individual maximizes utility subject to budget constraint:

$$\max_{X_1, X_2} u(X_1, X_2) \quad \text{subject to} \quad p_1 X_1 + p_2 X_2 = Y \quad (7)$$

$$\textbf{Solution:} \quad MRS_{1,2} = \frac{p_1}{p_2} \quad (8)$$

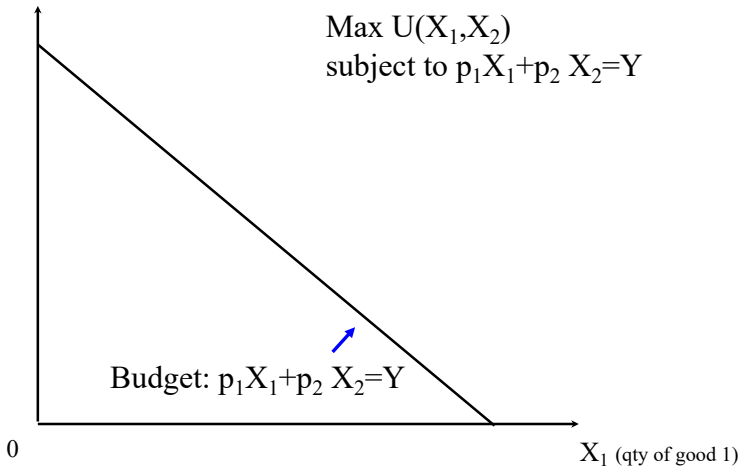
At the optimal choice, the individual is indifferent between buying 1 extra unit of good 1 (for \$ p_1) and buying p_1/p_2 extra units of good 2 (for \$ p_2).

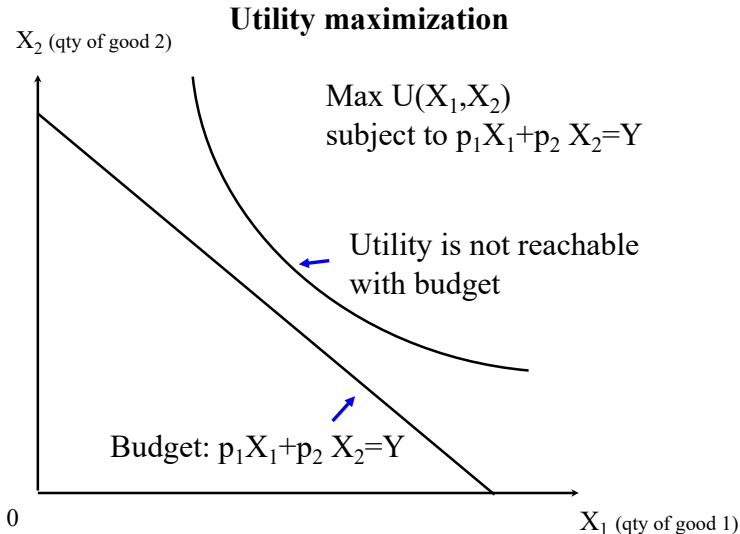
Utility maximization

X_2 (qty of good 2)

$$\text{Max } U(X_1, X_2)$$

$$\text{subject to } p_1 X_1 + p_2 X_2 = Y$$





Utility maximization

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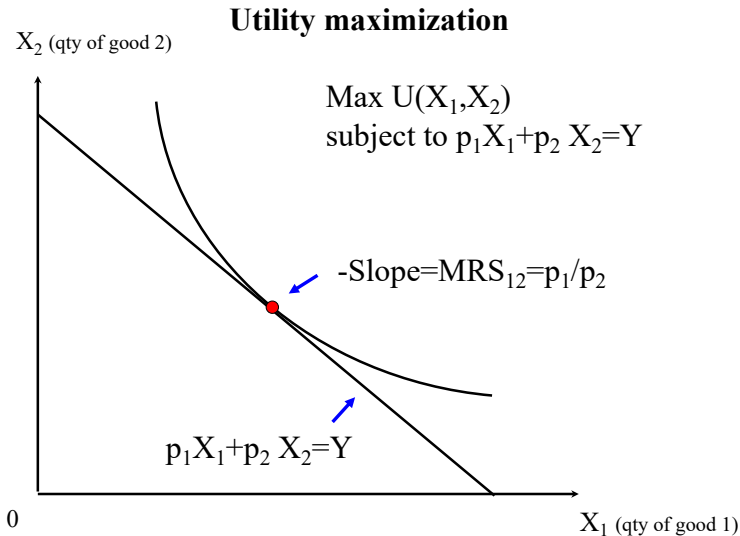
$$\text{subject to } p_1 X_1 + p_2 X_2 = Y$$

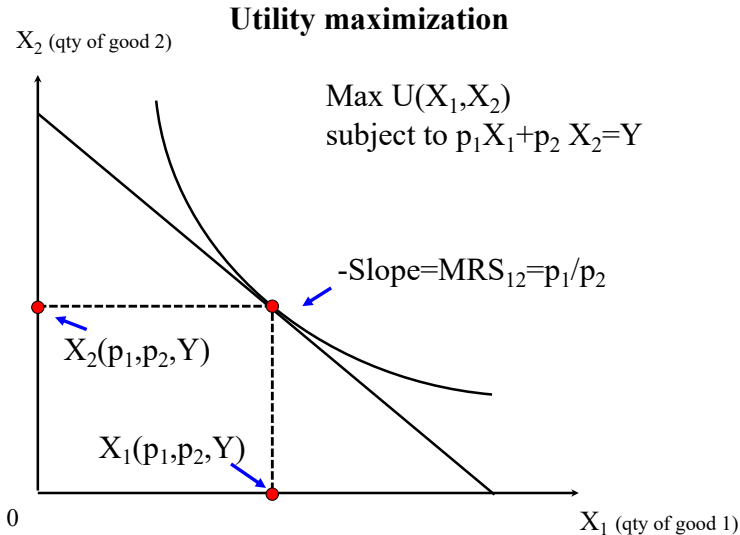
Can do better with
budget

$$\text{Budget: } p_1 X_1 + p_2 X_2 = Y$$

0

X_1 (qty of good 1)





Income and Substitution Effects

Let us denote by $p = (p_1, p_2)$ the price vector

Individual maximization generates demand functions $X_1(p, Y)$ and $X_2(p, Y)$

How does $X_1(p, Y)$ vary with Y and p ?

Those are called income effects and price effects

Example: $u(X_1, X_2) = \sqrt{X_1 \cdot X_2}$ then $MRS_{1,2} = X_2/X_1$.

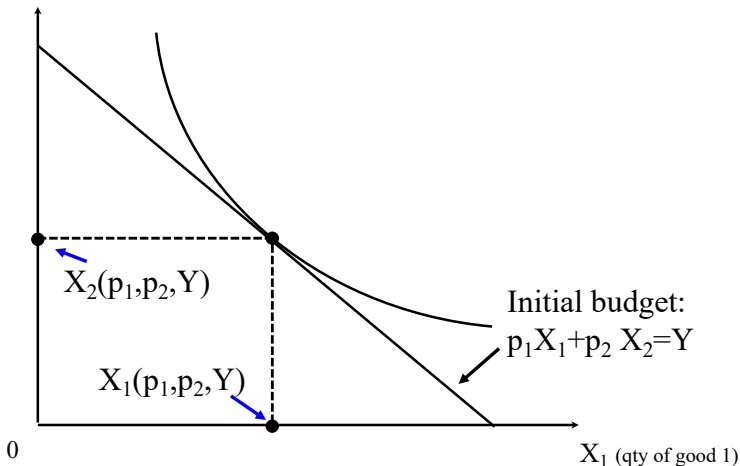
Utility maximization implies $X_2/X_1 = p_1/p_2$ and hence $p_1 X_1 = p_2 X_2$

Budget constraint $p_1 X_1 + p_2 X_2 = Y$ implies $p_1 X_1 = p_2 X_2 = Y/2$

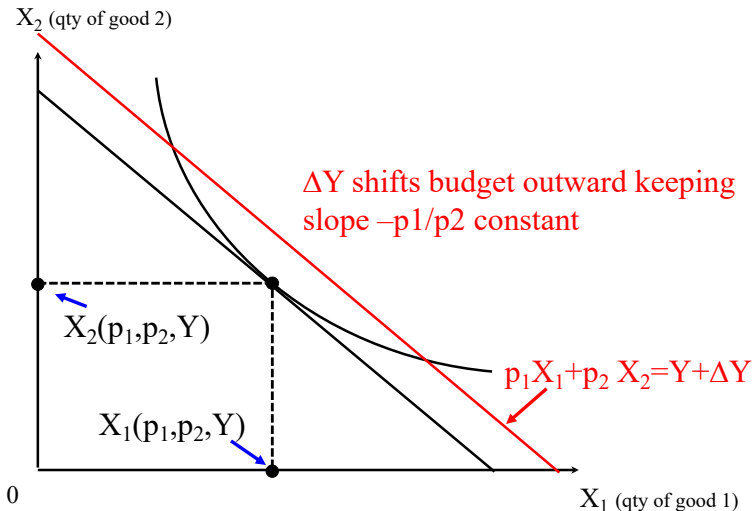
Demand functions: $X_1(p, Y) = Y/(2p_1)$ and $X_2(p, Y) = Y/(2p_2)$

Income Effects: Y increases to $Y+\Delta Y$

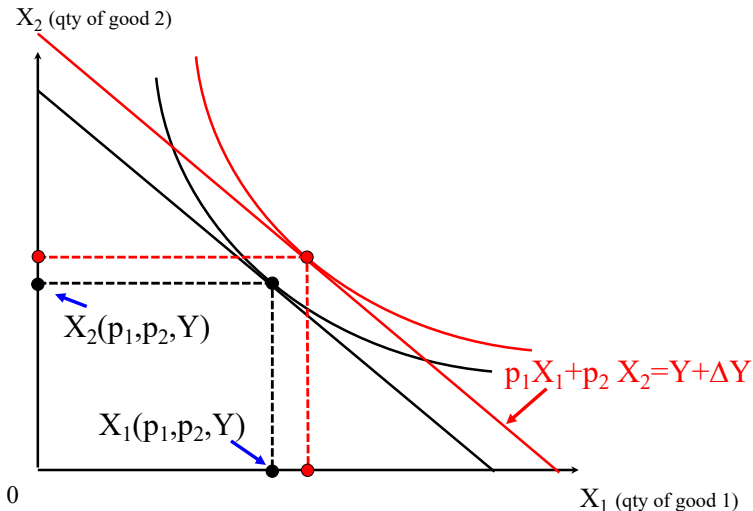
X_2 (qty of good 2)



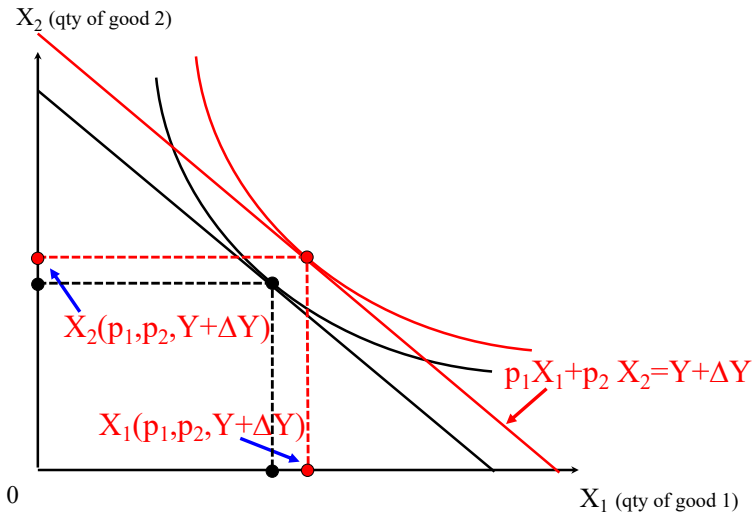
Income Effects: Y increases to $Y+\Delta Y$



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Income Effects

Income effect = *How does $X_1(p, Y)$ vary with Y ?*

Normal goods: Goods for which demand increases as income Y rises:
 $X_1(p, Y)$ increases with Y (most goods are normal)

Inferior goods: Goods for which demand falls as income Y rises: $X_1(p, Y)$ decreases with Y (example: you use public transportation less when you get rich enough to buy a car)

Price Effects

Price effect = *How does $X_1(p_1, p_2, Y)$ vary with p_1 ?*

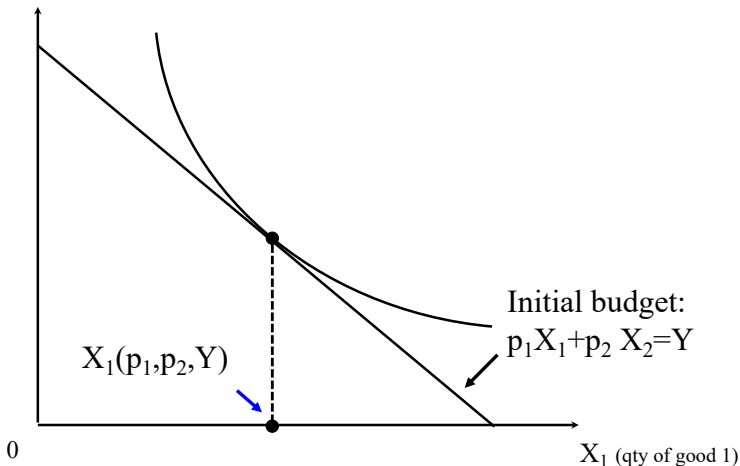
Changing p_1 affects the slope of the budget constraint and can be decomposed into 2 effects:

1. **Substitution effect:** Holding utility constant, a relative rise in the price of a good will always cause an individual to choose less of that good
2. **Income effect:** A rise in the price of a good will typically cause an individual to choose less of all goods because her income can purchase less than before

For normal goods, an increase in p_1 reduces $X_1(p_1, p_2, Y)$ through both substitution and income effects

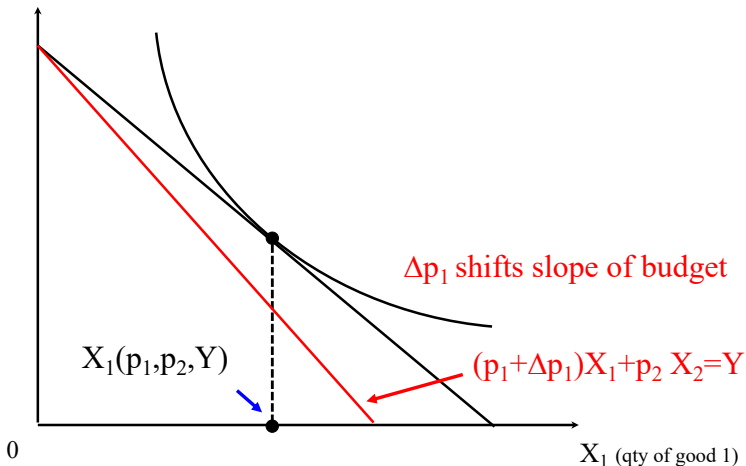
Price Effects: p_1 increases to $p_1 + \Delta p_1$

X_2 (qty of good 2)

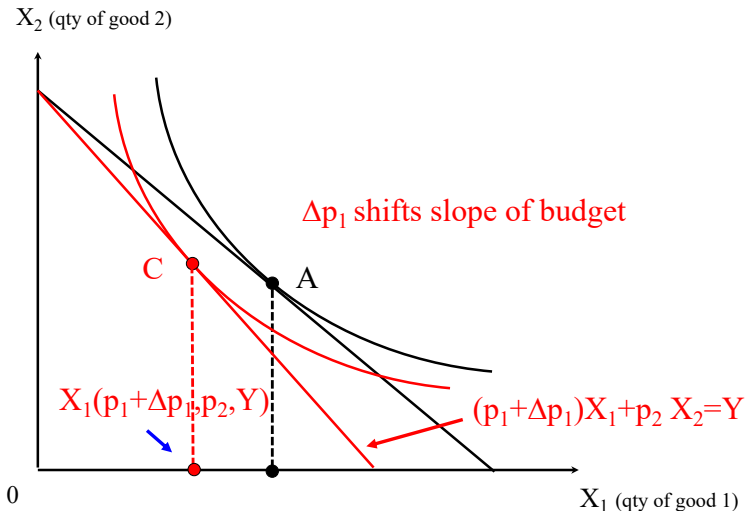


Price Effects: p_1 increases to $p_1 + \Delta p_1$

X_2 (qty of good 2)

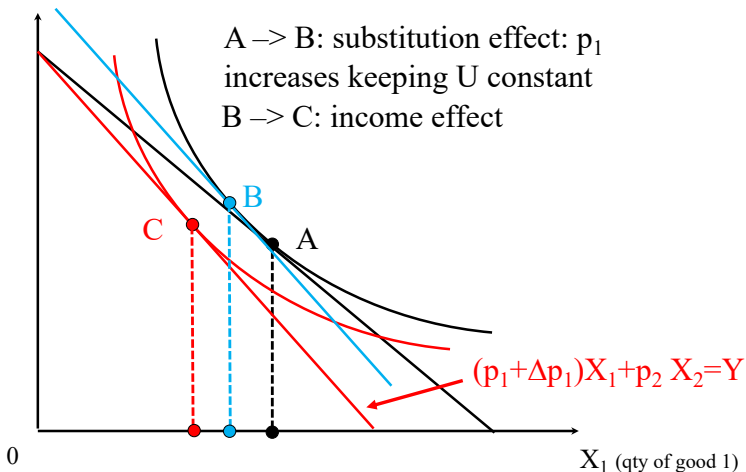


Price Effects: p_1 increases to $p_1 + \Delta p_1$



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X_2 (qty of good 2)



Aggregate Demand

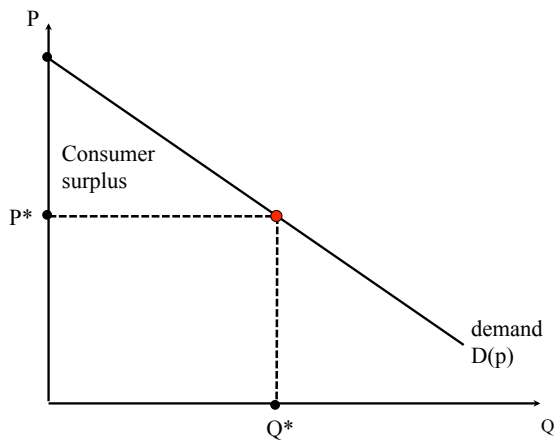
Each individual has a demand for each good that depends on the price p of the good. Aggregating across all individuals, we get aggregate demand $D(p)$ for the good

Basic rationalization: consumers maximize $v(Q) - p \cdot Q$ where $v(Q)$ is utility of consuming Q units (increasing and concave): First order condition $v'(Q) = p$ defines $Q = D(p)$.

At price p , demand is $D(p)$ and p is the \$ value for consumers of the marginal (last) unit consumed

First unit consumed generates utility $v'(0) = D^{-1}(0)$ and hence surplus $D^{-1}(0) - p$, last (marginal) unit consumed generates surplus $v'(Q) - p = 0$

⇒ Consumer surplus can be measured as area below the demand curve and above the price horizontal line



Elasticity of Demand

Elasticity of demand = The % change in demand caused by a 1% change in the price of that good:

$$\varepsilon^D = \frac{\% \text{ change in quantity demanded}}{\% \text{ change in price}} = \frac{\Delta D/D}{\Delta p/p} = \frac{p}{D} \frac{dD}{dp} \quad (9)$$

Elasticities are widely used because they are **unit free**

$\varepsilon^D = pD'(p)/D(p)$ is a function of p and hence can vary with p along the demand curve

Properties of Elasticity of Demand

1. Typically negative, since quantity demanded typically falls as price rises
2. Typically not constant along a demand curve
3. With vertical demand curve, demand is **perfectly inelastic** ($\varepsilon = 0$)
 - *Inelastic goods: basic needs, such as housing and gas*
4. With horizontal demand curve, demand is **perfectly elastic** ($\varepsilon = -\infty$)
 - *Elastic goods: easily substitutable products, such as pasta brands*
5. The effect of one good's prices on the demand for another good is the **cross-price** elasticity. Typically, not zero

Producers

Producers (typically firms) use technology to transform inputs (labor and capital) into outputs (consumption goods)

Narrow economic view: Goal of producers is to maximize profits = sales of outputs minus costs of inputs

Production decisions (for given prices) define supply functions

Simple case: Profits $\Pi = p \cdot Q - c(Q)$ where $c(Q)$ is cost of producing quantity Q . $c(Q)$ is increasing and convex (means that $c'(Q)$ increases with Q).

Profit maximization: $\max_Q [p \cdot Q - c(Q)]$

$\Rightarrow c'(Q) = p$: marginal cost of production equals price

Defines the supply curve $Q = S(p)$.

Supply Curves

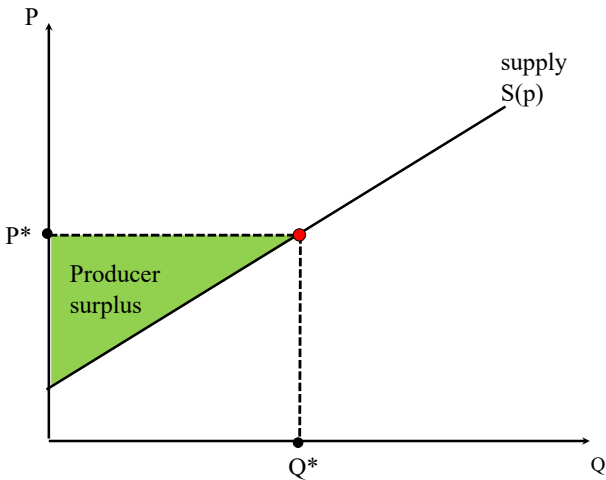
Supply curve $S(p)$ is the quantity that firms in aggregate are willing to supply at each price: typically upward sloping with price due to decreasing returns to scale

At price p , producers produce quantity $S(p)$, and the \$ cost of producing the marginal (last) unit is p

Elasticity of supply ε_S is defined as

$$\varepsilon_S = \frac{\% \text{ change in quantity supplied}}{\% \text{ change in price}} = \frac{\Delta S/S}{\Delta p/p} = \frac{p}{S} \frac{dS}{dp} \quad (10)$$

$\varepsilon^S = pS'(p)/S(p)$ is a function of p and hence can vary with p along the supply curve



Market Equilibrium

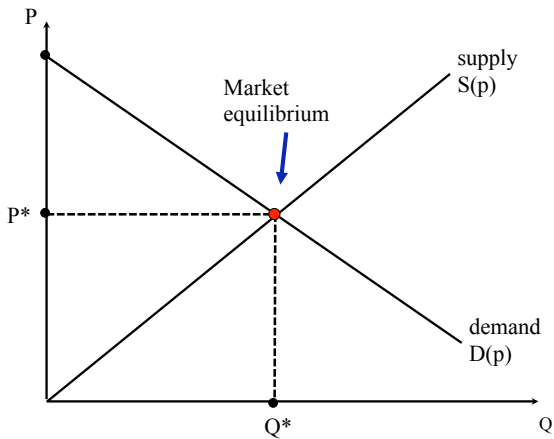
Consumers (demand side) and producers (supply side) interact on markets

Market equilibrium: The equilibrium is the price p^* such that
 $D(p^*) = S(p^*)$

In the simple diagram, p^* is unique if $D(p)$ decreases with p and $S(p)$ increases with p

If $p > p^*$, then supply exceeds demand, and price needs to fall to equilibrate supply and demand

If $p < p^*$, then demand exceeds supply, and price needs to increase to equilibrate supply and demand



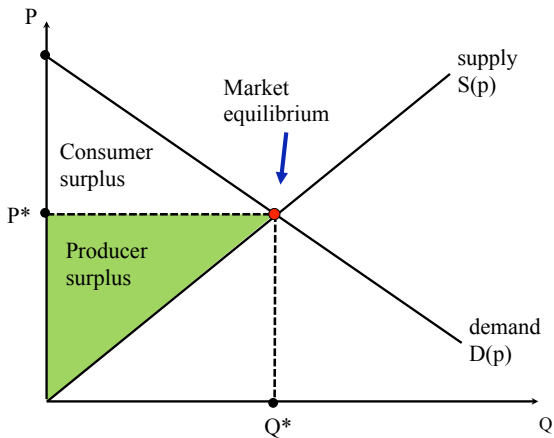
Economic Surplus

Economic surplus represents the net gains to society from all trades that are made in a particular market, and it consists of two components: consumer and producer surplus.

Consumer surplus: The benefit that consumers derive from consuming a good, above and beyond the price they paid for the good = area below demand curve and above market price

Producer surplus: The benefit producers derive from selling a good, above and beyond the cost of producing that good = area above supply curve and below market price

Total economic surplus: Consumer surplus + producer surplus = area above supply curve and below demand curve



Competitive Equilibrium Maximizes Economic Surplus

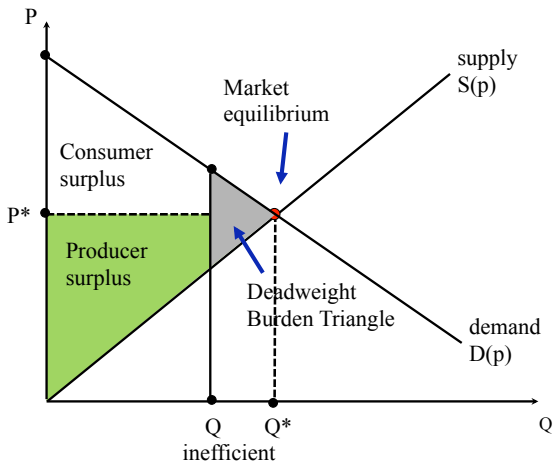
First Fundamental Theorem of Welfare Economics: The competitive equilibrium where supply equals demand, maximizes total economic surplus (sometimes called “efficiency”)

Economic surplus just counts dollars regardless of who gets them (\$1 to rich producer better than \$.99 to poor consumer)

⇒ 1st welfare theorem is blind to distributional aspects

Deadweight loss: The reduction in economic surplus from denying trades for which benefits exceed costs when quantity differs from the efficient quantity

The simple efficiency result from the 1-good diagram can be generalized into the first welfare theorem



Generalization: 1st Welfare Theorem

1st Welfare Theorem: If (1) no externalities, (2) perfect competition [individuals and firms are price takers], (3) perfect information, (4) agents are rational, then private market equilibrium is **Pareto efficient**

Pareto efficient: Impossible to find a technologically feasible allocation that improves everybody's welfare

Pareto efficiency is desirable but a very weak requirement (a single person consuming everything is Pareto efficient)

Government intervention may be particularly desirable if the assumptions of the 1st welfare theorem fail, i.e., when there are market failures \Rightarrow Govt intervention can potentially improve everybody's welfare

First part of class considers such market failure situations

2nd Welfare Theorem

Even with no market failures, free market outcomes might generate substantial inequality. Inequality is seen as one of the biggest issues with market economies.

2nd Welfare Theorem: Any Pareto Efficient allocation can be reached by

1. Suitable redistribution of initial endowments [individualized **lump-sum** taxes based on individual characteristics and not behavior]
2. Then letting markets work freely

⇒ No conflict between efficiency and equity

2nd Welfare Theorem fallacy

In reality, 2nd welfare theorem does not work because redistribution of initial endowments is not feasible (because initial endowments cannot be observed by the government)

⇒ govt needs to use **distortionary** taxes and transfers based on economic outcomes (such as income or working situation)

⇒ Conflict between efficiency and equity: **Equity-Efficiency trade-off**

Second part of class considers policies that trade-off equity and efficiency

Illustration of 2nd Welfare Theorem Fallacy

Suppose economy is populated 50% with disabled people unable to work (hence they earn \$0) and 50% with able people who can work and earn \$100

Free market outcome: disabled have \$0, able have \$100

2nd welfare theorem: govt is able to tell apart the disabled from the able [even if the able do not work]

⇒ can tax the able by \$50 [regardless of whether they work or not] to give \$50 to each disabled person ⇒ the able keep working [otherwise they'd have zero income and still have to pay \$50]

Real world: govt can't tell apart disabled from non working able

⇒ \$50 tax on workers + \$50 transfer on non workers destroys all incentives to work
⇒ govt can no longer do full redistribution ⇒ Trade-off between equity and size of the pie

Social Welfare Functions

Economists incorporate distributional aspects using **social welfare functions** (instead of just adding \$ of economic surplus)

Social welfare function (SWF): A function that combines the utility functions of all individuals into an overall social utility function

General idea is that one dollar to a disadvantaged person might count more than one dollar to a rich person

Utilitarian Social Welfare Function

With a utilitarian social welfare function, society's goal is to maximize the sum of individual utilities:

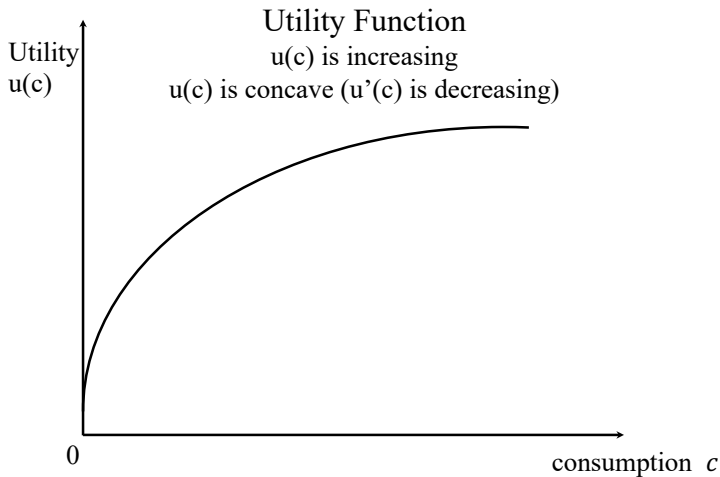
$$SWF = U_1 + U_2 + \dots + U_N$$

The utilities of all individuals are given equal weight, and summed to get total social welfare

If marginal utility of money decreases with income (satiation), utilitarian criterion values redistribution from rich to poor

Taking \$1 for a rich person decreases his utility by a small amount, giving the \$1 to a poor person increases his utility by a large amount

⇒ Transfers from rich to poor increase total utility



Rawlsian Social Welfare Function

Rawls (1971) proposed that society's goal should be to maximize the well-being of its worst-off member. The Rawlsian SWF has the form:

$$SWF = \min(U_1, U_2, \dots, U_N)$$

Since social welfare is determined by the minimum utility in society, social welfare is maximized by maximizing the well-being of the worst-off person in society (=maxi-min)

Rawlsian criterion is even more redistributive than utilitarian criterion: society wants to extract as much tax revenue as possible from the middle and rich to make transfers to the poor as large as possible

Other Social Justice Principles

1. **Commodity egalitarianism:** Society should ensure that individuals meet a set of basic needs (seen as rights)

⇒ Rich countries today consider free quality education, universal health care, retirement/disability benefits as rights

2. **Equality of opportunity:** Society should ensure that all individuals have equal opportunities for success

⇒ Individuals should be compensated for inequalities they are not responsible for (e.g., family background, inheritance, intrinsic ability) but not for inequalities they are responsible for (work hard or not)

Conclusion: Two General Rules for Govt Intervention

1. **Market Failures:** Government intervention can help if there are market failures
2. **Redistribution:** Free market generates inequality. Govt taxes and spending can reduce inequality

First part of course will analyze 1), second part of course will analyze 2)

Rawls, J. (1971). A theory of justice. *Cambridge (Mass.)*.